

MINOR LEAGUE TOURNAMENT RULES – SINGLE ELIMINATION

TOURNAMENT SEEDS BASED ON REGULAR SEASON FINISH; HIGHER SEED IS HOME TEAM

SEEDING TIEBREAKERS:

- 1) Head-to-Head
- 2) Fewest runs allowed against tied teams
- 3) Most runs scored against tied teams
- 4) Coin toss (if 3-way toss odd is winner)

AT ANY POINT WHERE SEEDING TIE IS BROKEN, REMAINING TIED TEAMS REVERT BACK TO STEP 1 HEAD-TO-HEAD

HOME TEAM OCCUPIES FIRST BASE DUGOUT (UNLESS ALREADY OCCUPIED BY WINNER OF PREVIOUS GAME)

TIME LIMIT - **1 HR 30 MIN** – **NO TIME LIMIT ON CHAMPIONSHIP GAME**

MAXIMUM 10 RUNS CAN BE SCORED IN ANY HALF INNING (THIS DIFFERS FROM REGULAR SEASON). HOME TEAM ALLOWED LAST AT BAT UNLESS TRAILING BY MORE THAN 10 RUNS

15 RUN RULE IN EFFECT AFTER 2 1/2 INNINGS WITH HOME TEAM AHEAD OR 3 INNINGS WITH VISITING TEAM AHEAD

10 RUN RULE IN EFFECT AFTER 3 1/2 INNINGS WITH HOME TEAM AHEAD OR 4 INNINGS WITH VISITING TEAM AHEAD

8 RUN RULE IN EFFECT AFTER 4 1/2 INNINGS WITH HOME TEAM AHEAD OR 5 INNINGS WITH VISITING TEAM AHEAD

TOURNAMENT PITCH COUNT RULES DIFFER FROM REGULAR SEASON:

TOURNAMENT RULES

Max Daily Pitches -- 75 (may finish batter)
66 or more -- 2 Calendar days rest
41 to 65 -- 1 Calendar days rest
1 to 40 -- No Calendar day of rest required

65 or more pitches -- cannot catch

ONLY THE STARTING PITCHER MAY RE-ENTER AS PITCHER (AND HE CAN ONLY DO IT ONE TIME). IF THE STARTING PITCHER HAS BEEN REMOVED FROM THE MOUND BECAUSE OF TWO VISITS FROM THE COACH IN THE SAME INNING, HE CANNOT RETURN AS PITCHER AT ANY TIME IN THAT GAME. NO RELIEF PITCHER CAN EVER RETURN TO THE GAME AS PITCHER AFTER BEING REMOVED FROM THE MOUND.

SPORTSMANSHIP – Coaches are responsible for the behavior of themselves, their players, assistant coaches, AND FANS. Threatening behavior and/or foul language WILL NOT be tolerated. Offenders will immediately be asked to leave the premises and will not be allowed back for the remainder of the tournament. The decisions of the umpires are FINAL.